# Understanding by Design (UbD) Template

Project Ref: Vectr SVG

Team: RD Date: 7/4/19

Delivery Date: 10/4/19

#### Scenario:

Goal: To be able to use a template JPEG or PND to create a SVG logo in Vectr.com.

Role: Peer coach

Audience: Intructional Design microMasters students studying Digital Technologies

Task: Create a SVG using an imported graphic file as a template in vectr.com.

# Step 1: Identify desired results

### Transfer Goal (T):

• Learners can create their own SVG using template tracing.

### Understandings (M):

- Vectr.com tools are designed to create images that can be vastly rescaled.
- Simple SVG images can be created by tracing imported images.
- SVG graphics are made up of points and lines, related to one another by their relative position.

#### Essential Question:

How can I create a SVG version of my logo?

### Acquisition of Knowledge and Skills (A):

- Importing a template to vectr.com
- Working with the pen tool
- Working with the pencil tool
- Working with the shape tool
- Exporting your SVG file
- Embeding SVG in your website

# Step 2: Determine a method of assessment

### Performance Task(s):

(T) Learners create their own SVG graphic from a template

The markers of deep learning in this task will be: Application of learning

#### Additional evidence:

## (M) Discussion post related to topic in forum

Indicators of deep learning: Explain ,Interpret, Apply, Shift Perspectives, Empathy, Self-Understanding

# Step 3: Plan instruction and learning experiences

WHERETO – Why/where are we going? Hook, Equip and Experience, Rethink, Evaluate, Tailor, Organize

| Sequence (O)     | Delivery Methods                                  | Duration | WHEReTO   |
|------------------|---|----------|-----------|
|                  |   |          | /TAM      |
| Goal Setting     | Introduce purpose of the video as a question      | 20s      | WH/T      |
| Working with SVG | Explain purpose of SVG graphics and how using     | 1 min    | ER / M    |
|                  | and creating them differs from JPEG/PND/GIF       |          |           |
| Importing        | Demonstrate importing                             | 30 s     | E/A       |
| Tracing tools    | Demonstrate pen, pencil and shape tools, fill and | 1 min    | ERe / A   |
|                  | line tools, Layering and ordering tools           |          |           |
| Exporting        | Demonstrate exporting file                        | 30s      | E / TAM   |
| Embedding        | Demonstrate embedding file in Wix                 | 30s      | ReT / TAM |

Referrences: Understanding by Design

Framework: http://www.ascd.org/ASCD/pdf/siteASCD/publications/UbD\_WhitePaper0312.pdf

UbD in a Nutshell http://fordham.libguides.com/ld.php?content\_id=11270511

Understanding by Design, by Grant Wiggins (video): https://youtu.be/4isSHf3SBuQ